

Virtual Resources for Synchronous Instruction

Directions

Below, you will see different activities organized by topic. Under each topic section, you will find a link followed by a suggested use. The suggested use summarizes how the activity could be implemented during virtual instruction.

Rhythm

[Dictation](#) - Share this resource with your class via the chat box. Have them open up the resource so they can manipulate the rhythm icons. Perform a four-beat rhythm for your students to decode. Play the rhythm multiple times, guiding them through dictation strategies. Display the correct rhythm for students to check their answers. Students could create their rhythm to perform for classmates should they have the aptitude.

[Four Corners](#) - Open the video and share your screen (and audio) with your students. While the countdown to each example is happening, have your students independently practice the four rhythms displayed. After the timer is up, students will then listen to the prerecorded rhythm played. Then, they will hold up their fingers to indicate the answer they think is correct.

[Rhythm Imposter](#) - Open the video and share your screen (and audio) with your students. Students will listen to rhythms being performed and determine whether they match the rhythm displayed on the screen. Have your students use thumbs up/down to indicate their answers.

[Rhythm Races](#) - Display the resource on your Google Meet and divide the class into two groups. Randomly select a student from each group. Display a rhythm for the selected student to unmute and perform. If they perform the rhythm correctly, advance their team's token one space. Take turns with each team until a winner is determined.

Note Reading

[Staff Champion - Treble Clef](#) or [Staff Champion - Bass Clef](#) - Share this resource with students via the chat box. Give them independent practice time identifying note names. Have students select the game option to determine how many correct answers they can provide in a 30-second time span.

[3 Corners](#) - Open the video and share your screen (and audio) with your students. Students will watch the video and observe a note on the treble clef. They will have three possible options to choose from. Students should indicate their answers by holding up their fingers.

[Treble Clef Imposter](#) - Open the video and share your screen (and audio) with your students. Students will see four different treble clef music notes. A countdown will be displayed. At the end of the countdown, students will see a letter. They will then hold up their fingers to indicate the correct answer. Students should keep track of how many correct answers they get during the game.

Composition

[Compose a Melody](#) - Share this resource with your students via the chat. Instruct them to compose a four-measure melody with quarter and half notes using the pitches they have learned on their instrument so far in class. For example, Violin students might only have a range of D4 - A4 on the staff. Give them 15 minutes to compose their melody. After the time is up, have students share their compositions with the class. Optional - Have students vote on their favorite melody.

Websites

[Music Tech Teacher](#) or [Classics for Kids](#) - These resources have various activities and games. Choose one (or both) of the resources and provide the link to students using the chat box. Instruct students as to which activities they should independently practice. Give the students a 20-minute timer. At the end of the timer, ask students to share their favorite activity and why.

[Rhythm Randomizer](#) & [Musictheory.net](#)